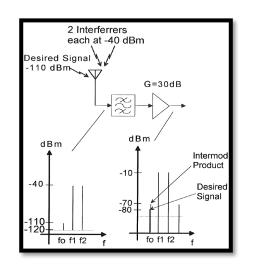
Radio Design 401, Episode 4 – Intermodulation in Real-World Circuits and Systems

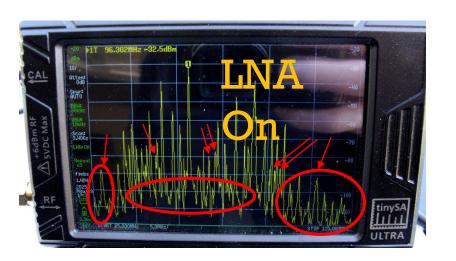
Slides downloaded from: https://ecefiles.org/

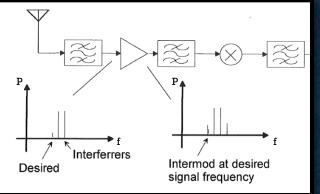
Companion videos at: https://www.youtube.com/playlist?list=PL9Ox3wpnB0krNexW2k5JMCaewXN7LoRXd

This material is **provided by ecefiles.org for educational use**.

This episode covers essential aspects of Intermodulation distortion in radio receivers but goes beyond the traditional treatment by concentrating on real world circuits and systems. In addition to looking at the mathematics, we examine the circuit-level origins and show the practical effects of intermods on limiting radio receiver sensitivity. Compression and Intercept Point (third order intercept or TOI) are examined and Spurious Free Dynamic Range (SFDR) is discussed. Extensive examples of problems and solutions to the intermod problem in receivers are given.

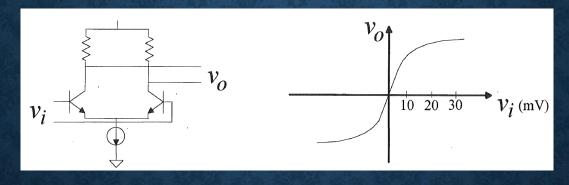






signal frequency

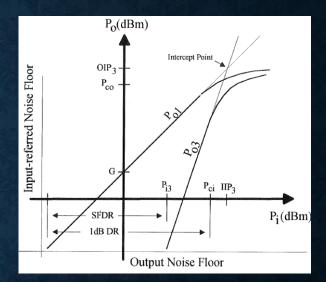
Radio Design 401 Episode 4



$$v_o = A_1 v_i + A_2 v_i^2 + A_3 v_i^3 + \dots$$

Intermodulation

In Real-World Circuits and Systems

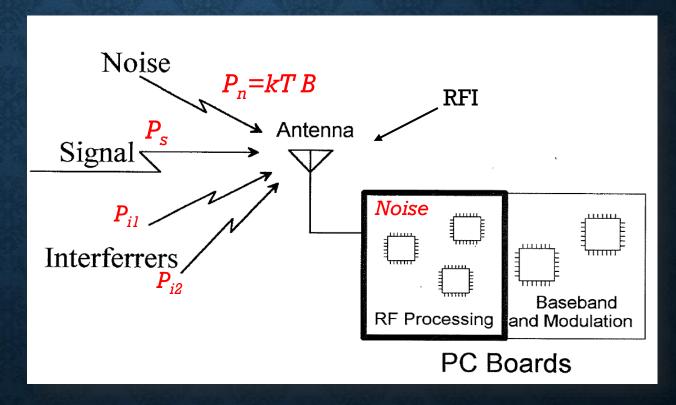




Limits to Receiver Sensitivity

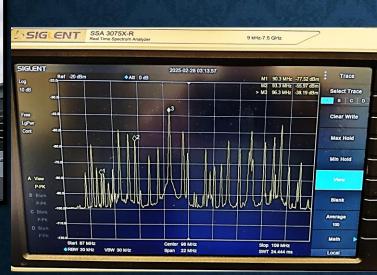


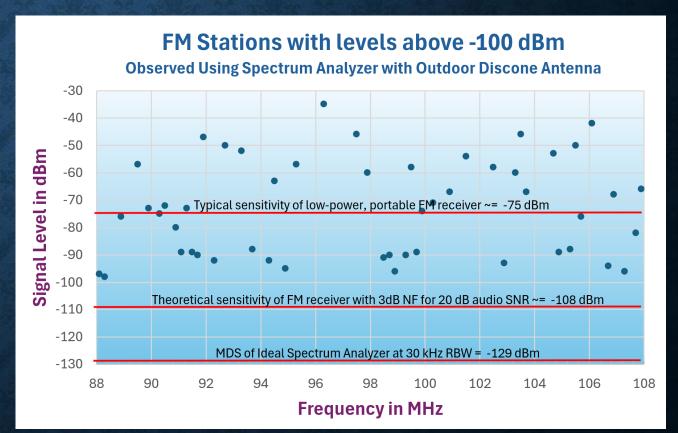
From Episodes 1 through 3



Typical vs Ideal Receiver Sensitivity

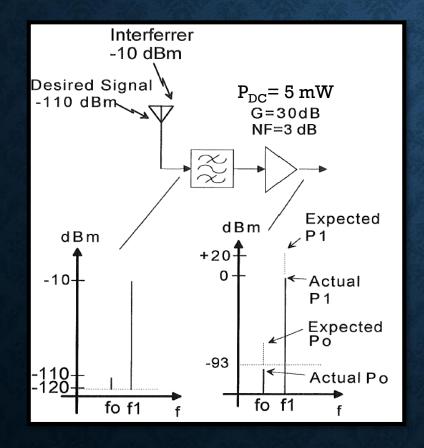


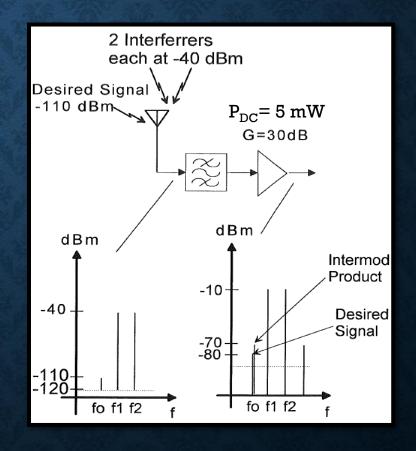




Compression and Intermodulation

Recall from Episode 1, Part 2: Strong signals inside preselect filter passband can overwhelm weak ones!





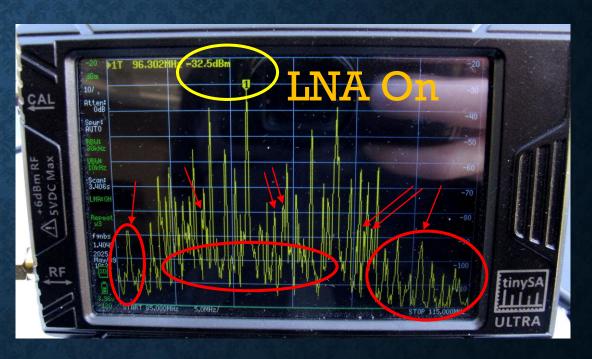


Real-World Example

FM Broadcast Band in Residential Environment

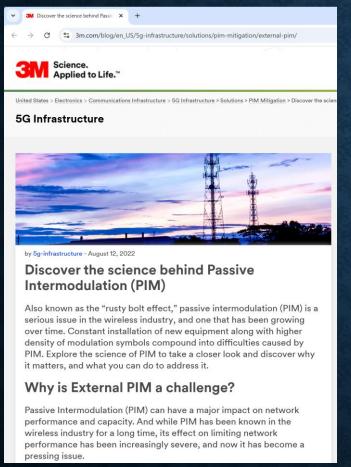


- Analyzer noise figure = 20 dB
- Turning on LNA should lower noise floor...



- Strong signal at 96.3 MHz now compressed?
- Many "signals" seen below -75 dBm are now actually intermods!

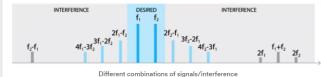
Passive Intermodulation



IMD can be broken down into classes: Active and Passive Intermodulation. Active Intermodulation (IM) is generated by active (powered) devices in a system, such as tower-mounted amplifiers, receivers, and transmitters. Active IM tends to be associated with design issues and is fairly easy to identify and correct within the system.

3m.com/blog/en_US/5g-infrastructure/solutions/pim-mitigation/external-pim/

In contrast, PIM occurs in passive, unpowered components that would otherwise be expected to operate in a linear fashion – that is, their output current should be directly proportional to their input voltage – such as cables, connectors, and fasteners. However, when two or more frequencies mix in passive devices that are nonlinear (see below), they can produce intermodulation signals which, if those signals fall in sensitive frequency bands (e.g. receive bands) can degrade the site and network performance.



Where does PIM come from?

As mentioned above, PIM is produced by passive elements with nonlinear properties. This nonlinearity is caused by a variety of factors including the presence of ferromagnetic materials in regions with high magnetic fields, cold or cracked solder joints, junctions of dissimilar metals, oxidation, rust and more – which is why it's often called the "rusty bolt effect."

PIM sources can be found within and outside of the antenna system – making them much more difficult to pinpoint. External PIM sources are particularly challenging, as they can occur anywhere outside the signal path. As mobile wireless networks become more complex and rooftops and towers become more crowded, with more antennas and equipment

https://www.3m.com/blog/en US/5g-infrastructure/solutions/pim-mitigation/external-pim/



Today's Topics



• The Math

- Circuit Non-Linearities (e.g. V_o vs V_i or I_c vs V_{be})
- Taylor / Maclaurin Series for V_o vs V_i
- Single & Two-Tone Inputs

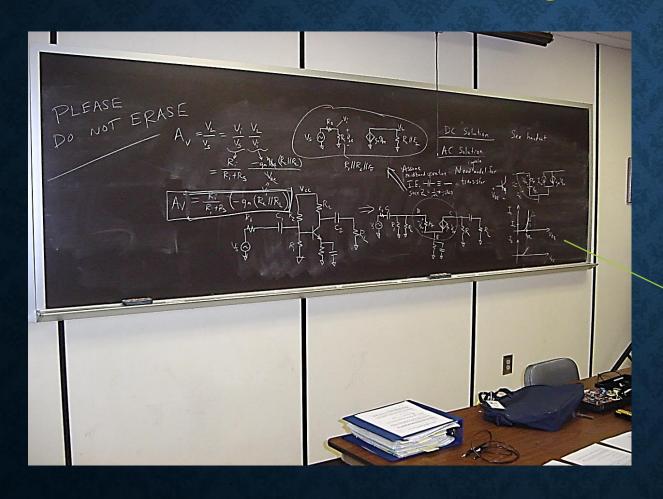
• Performance Characteristics

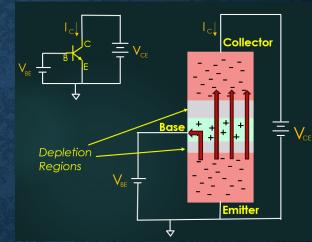
- IIP3 and Relationship to P1dB
- Multi-Tone Inputs (Crowded Spectrum Case)
- SFDR and Max Signal Levels vs P_{DC}
- Antenna Input Referred Values

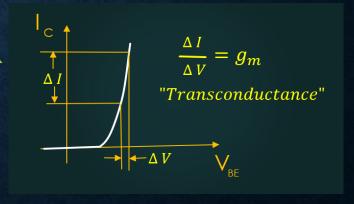
Solutions

Recall Basic Small-Signal Amplifier

From: Radio Design 101 Video Series

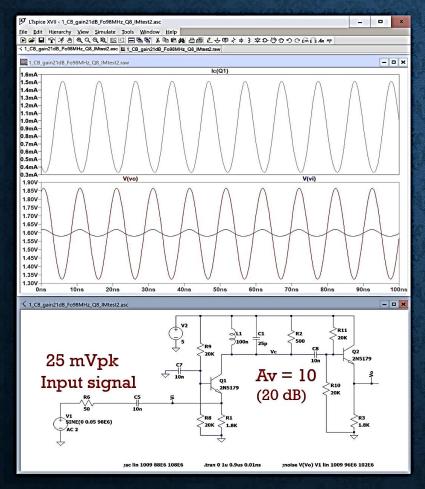


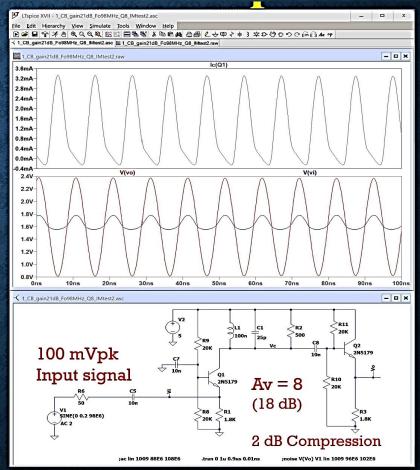




Large-Signal Non-Linear Operation

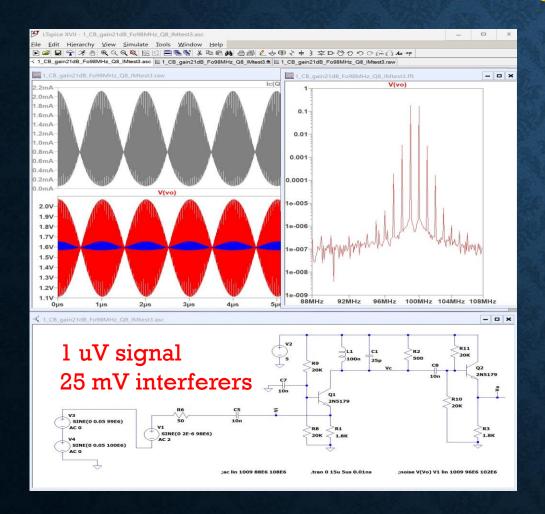
From: Radio Design 401 Episode 1

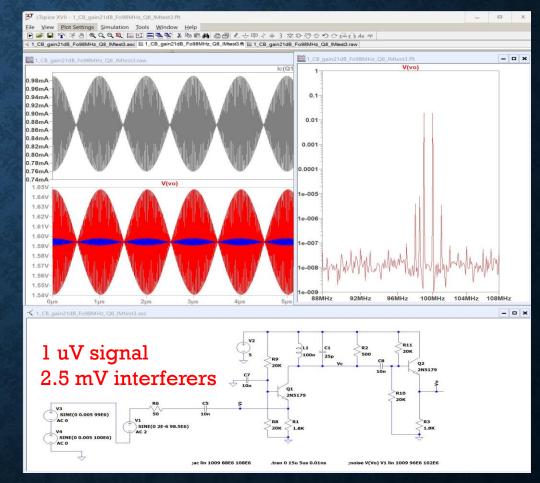




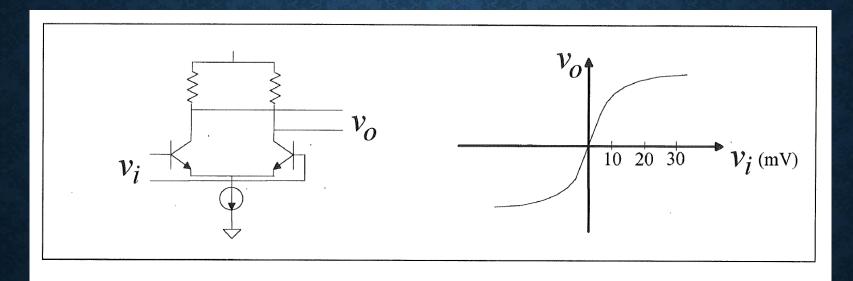
Large-Signal Non-Linear Operation

From: Radio Design 401 Episode 1





The Math: For Quantifying the Problem



Expand v_o vs v_i in a Maclaurin series:

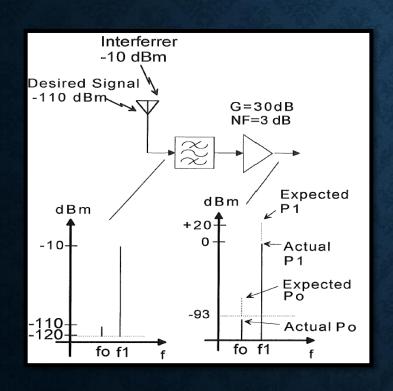
$$v_o = A_1 v_i + A_2 v_i^2 + A_3 v_i^3 + \dots$$

Small Signal Output

Non-Linear Distortion Terms

"Single Tone" Input

We're ignoring the "desired signal" here since its 100 dB weaker...



Let
$$v_i = V \cos(\omega_o t)$$

Then:

$$v_{o} = A_{1} v_{i} + A_{2} v_{i}^{2} + A_{3} v_{i}^{3} + \dots$$

$$= A_{1} V \cos(\omega_{o} t) + \frac{A_{2}}{2} V^{2} [1 + \cos(2\omega_{o} t)] + \frac{A_{3}}{4} V^{3} [3\cos(\omega_{o} t) + \cos(3\omega_{o} t)] + \dots$$

*Assuming
$$A_3 < 0$$

1dB Compression Point

Let
$$v_i = V \cos(\omega_o t)$$

Then:

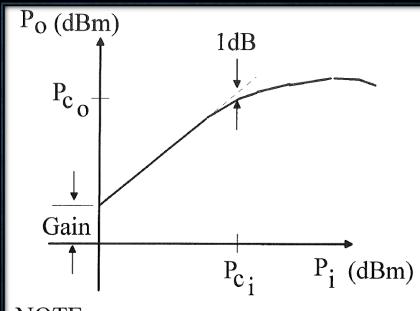
$$v_o = A_1 v_i + A_2 v_i^2 + A_3 v_i^3 + \dots$$

$$= A_1 V \cos(\omega_o t) + \qquad \qquad \text{Expected small signal output} + \frac{A_2}{2} V^2 [1 + \cos(2\omega_o t)] + \qquad \qquad \text{Rectification} + 2 \text{nd harmonic} + \frac{A_3}{4} V^3 [3\cos(\omega_o t) + \cos(3\omega_o t)] + \qquad \qquad \text{Gain compression} + 3 \text{rd harm} + \frac{A_3}{4} V^3 [3\cos(\omega_o t) + \cos(3\omega_o t)] + \qquad \qquad \text{Additional harmonics, etc.}$$

$$P_i = \frac{v_i^2}{R_i}$$
 $P_i(dBm) = 10 \log(P_i) + 30$ $P_o = \frac{v_o^2}{R_L}$ $P_o(dBm) = 10 \log(P_o) + 30$

$$Gain(dB) = P_o(dBm) - P_i(dBm)$$

= $10 \log(\frac{P_o}{P_i})$



Plot of fundamental frequency output power vs input tone power

NOTE

P_c is typically 0.1 to 0.5 of DC power consumption

$$P_{c_i} = P_{c_0}$$
 - Gain (in dB, dBm units)

Real-World Spectrums

FM Broadcast Band in Residential Environment

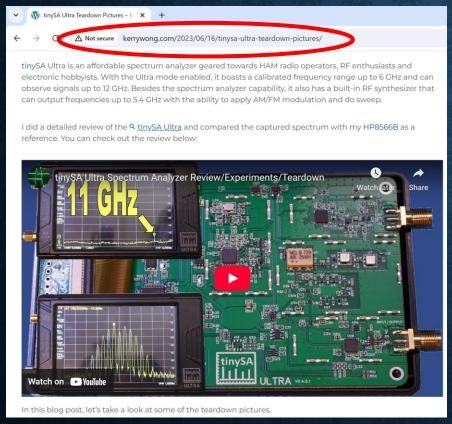




Strong signal at 96.3 MHz now compressed?

Real-World Amplifier Specs

LNA used in TinySA-Ultra Spectrum Analyzer



http://www.kerrywong.com/2023/06/16/tinysa-ultra-teardown-pictures/



BGA2817

MMIC wideband amplifier

Rev. 7 — 30 March 2017

Product data sheet

1. Product profile

1.1 General description

Silicon Monolithic Microwave Integrated Circuit (MMIC) wideband amplifier with internal matching circuit in a 6-pin SOT363 plastic SMD package.

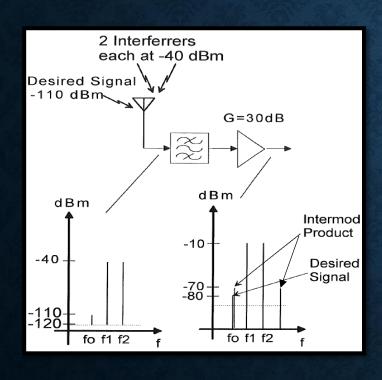
1.2 Features and benefits

- Internally matched to 50 Ω
- A gain of 24.4 dB at 2150 MHz
- Output power at 1 dB gain compression = 5 dBm at 2150 MHz
- Supply current = 20.0 mA at a supply voltage of 3.3 V
- Reverse isolation > 39 dB up to 2150 MHz
- Good linearity with low second order and third order products
- Noise figure = 3.9 dB at 950 MHz
- Unconditionally stable (K > 1)
- No output inductor required

https://www.nxp.com/docs/en/data-sheet/BGA2817.pdf

"Two Tone" Input

We're ignoring the "desired signal" here since its 70 dB weaker...



Let
$$v_i = V\cos(\omega_1 t) + V\cos(\omega_2 t)$$

Then:

$$v_o = A_1 v_i + A_2 v_i^2 + A_3 v_i^3 + \dots$$

$$= A_1[V\cos(\omega_1 t) + V\cos(\omega_2 t)] +$$

$$DC \text{ offset and harmonic terms} +$$

$$(const)(V^3)[\cos(2\omega_1 - \omega_2) + \cos(2\omega_2 - \omega_1)] +$$

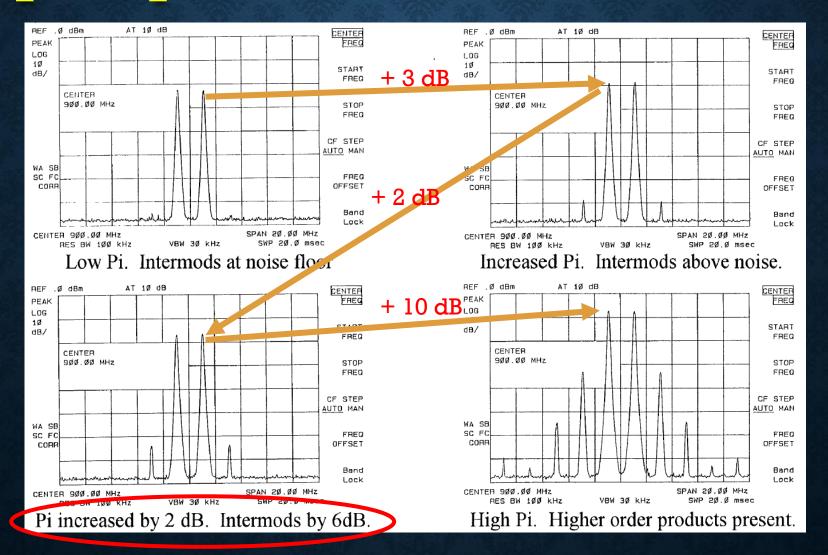
$$higher \text{ order terms}$$

Single vs Two-Tone Inputs

Component of Output	Voltage at Output	Power at Output (dBm)
"Desired" Signals	$V_{o1} = A_1 V$	$P_{o1} = P_i + const$
Intermods	$V_{o3} = (const)V^3$	$P_{o3} = 3P_i + const$

NOTE: P_{o3} (power in third-order products) increases 3 times faster than P_{o1} (power in input signals).

Example Spectrums at Different Levels



Today's Topics

• The Math

- Circuit Non-Linearities (e.g. V_o vs V_i or I_c vs V_{be})
- Taylor / Maclaurin Series for V_o vs V_i
- Single & Two-Tone Inputs

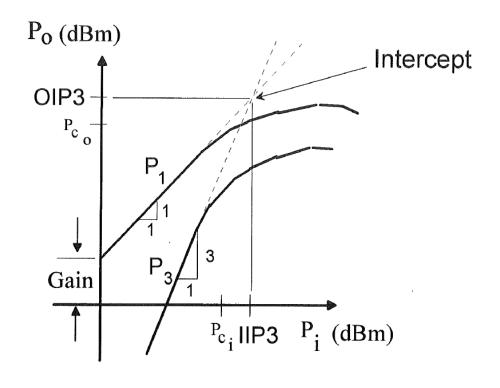


• Performance Characteristics

- IIP3 and Relationship to P1dB
- Multi-Tone Inputs (Crowded Spectrum Case)
- SFDR and Max Signal Levels vs P_{DC}
- Antenna Input Referred Values

Solutions

Third Order Intercept Point (TOI, IP3)



Plot P1 and P3 versus Pi at low Pi

Extrapolate to find intercept

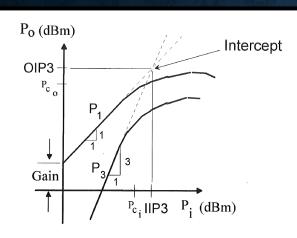
Note that IIP3 = OIP3 - Gain

OIP3 often spec'd since it is higher!!

IIP3 is called the "3rd order Input Intercept Point"
OIP3 is called the "3rd order Output Intercept Point"

Real-World IIP3 Example

LNA used in TinySA-Ultra Spectrum Analyzer



Plot P1 and P3 versus Pi at low Pi

Extrapolate to find intercept

Note that IIP3 = OIP3 - Gain

OIP3 often spec'd since it is higher!!

IIP3 is called the "3rd order Input Intercept Point"
OIP3 is called the "3rd order Output Intercept Point"

NOTE: IP3 is typically 5 to 15 dB higher than P1dB



BGA2817

MMIC wideband amplifier

Rev. 7 — 30 March 2017

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	Su			I = 2 100 IVIM2	1.5	2.1	-	
ı	Rε	P _{L(sat)}	saturated output power	£ = 050 MH=	8	8	-	dBm
(Gc			f = 950 MHz	0	7	-	dBm
	Νc			f = 2150 MHz	5	6		dBm
	Ur	P _{L(1dB)}	output power at 1 dB gain compression	f = 250 MHz	6	6	-	dBm
1	Nc			f = 950 MHz	5	6	-	dBm
Ø.				f = 2150 MHz	4	5	-	dBm
		IP3 _I	input third-order intercept point	P _{drive} = -40 dBm (for each tone)				
	0			f ₁ = 250 MHz; f ₂ = 251 MHz	-9	-7	-	dBm
				f ₁ = 950 MHz; f ₂ = 951 MHz	-9	-7	-	dBm
				f ₁ = 2150 MHz; f ₂ = 2151 MHz	-13	-10	-	dBm
		IP3 ₀	output third-order intercept point	P _{drive} = -40 dBm (for each tone)				
				f ₁ = 250 MHz; f ₂ = 251 MHz	16	18	-	dBm
				f ₁ = 950 MHz; f ₂ = 951 MHz	16	18	-	dBm
				f ₁ = 2150 MHz; f ₂ = 2151 MHz	12.5	15.5		dBm

Multi-Tone Inputs and CTB

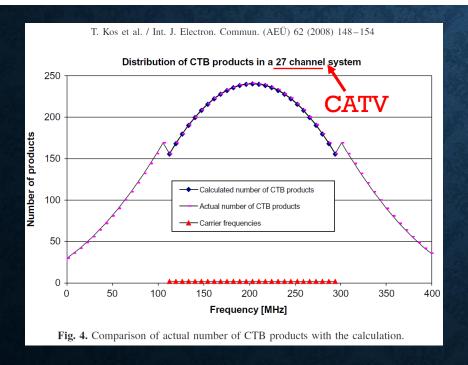
LETTER

Simple method for intermodulation products counting in multicarrier systems

Tomislav Kos*, Sonja Grgic, Mislav Grgic

Faculty of Electrical Engineering and Computing, Department of Wireless Communications, University of Zagreb, Unska 3, 10000 Zagreb, Croatia

Received 20 February 2006; accepted 16 February 2007

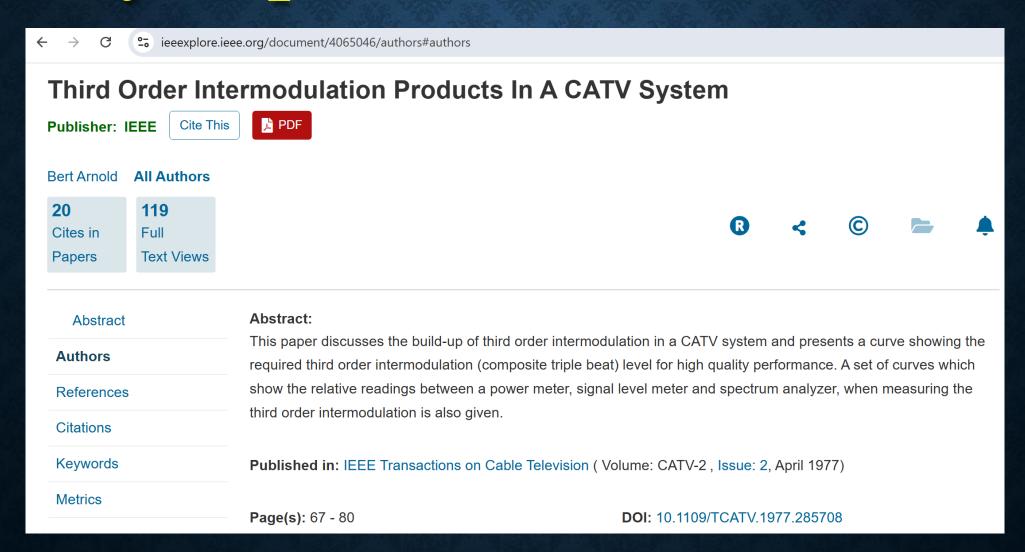


1. Introduction

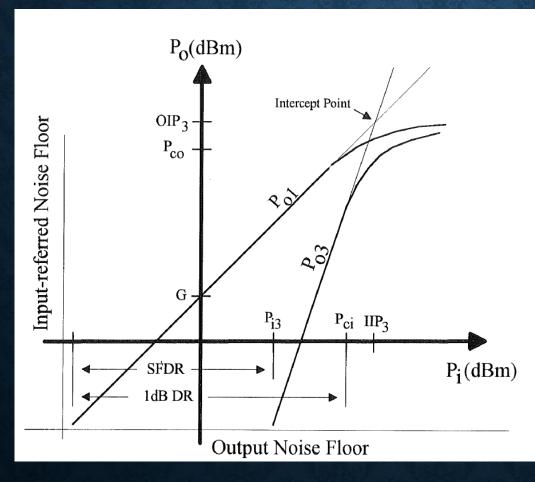
When several carriers are transmitted through a system with nonlinear characteristic, a large number of unwanted intermodulation products (IM) is generated [1–3]. Distortion products can include second- and third-order harmonics and intermodulation products, as well as double and triple beat products [4]. Frequency products due to second-order nonlinearity are $A \pm B$ and 2A. Grouped together, $A \pm B$ products form composite second-order beats (CSO). Frequency components due to third-order nonlinearity at $A \pm B \pm C$, 3A and 2A - B form third-order products. Composite triple beat (CTB) distortion is formed from $A \pm B \pm C$ components. There are several algorithms for sorting and counting third-order IM products generated by a large number of carriers in multicarrier systems [5–8]. Knowledge of the number of

https://www.sciencedirect.com/science/article/abs/pii/S1434841107000829

Early Paper on CTB Calculation



Spurious-Free Dynamic Range (SFDR) (For Classic Two-Tone Case)



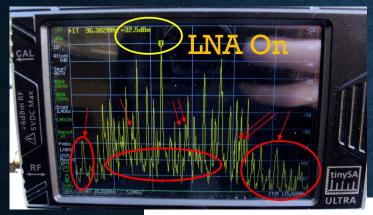
At input power P_{i3}, 3rd order products fall below noise floor. Difference of this and receiver sensitivity is "Spurious Free Dynamic Range" (SFDR)

1dB compression dynamic range uses compression point (Pc) as maximum level and is higher than SFDR.

Total dynamic range (using maximum acceptable input signal) may be significantly higher than both, since compression is acceptable in FM/FSK systems.

Two-Tone SFDR and Pimax Estimates

A work in progress... Doesn't consider CTB and unequal levels, etc...



Po(dBm)

OIP3

Pco

Intercept Point

Pi3

Pci IIP3

Pi (dBm)

Output Noise Floor

Consider TinySA-Ultra Spectrum Analyzer with BGA2817 LNA as limiting factor

$$P_{co} \approx P_{DC}(0.1) = 6 \, mW = 7.8 \, dBm \, (datasheet says 6 \, dBm)$$

$$P_{ci} \approx P_{co}$$
- Gain = 7.8 – 24 = -16 dBm

$$IIP3 \approx P_{ci} + 10dB = -6 dBm (datasheet says - 7 dBm)$$

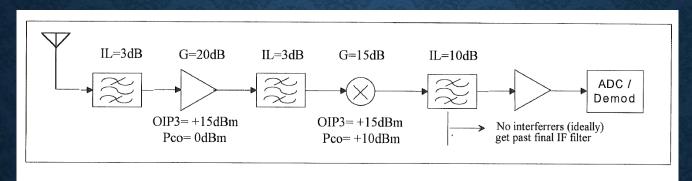
$$MDS \approx -174 \, dBm + 10 log(30kHz) + (NF, RFI) \approx -120 \, dBm$$

$$SFDR = 2/3 (IIP3 - MDS) = 76 dB *$$

$$P_{i max} = P_{i3} = MDS + SFDR \approx -44 \text{ dBm}$$

*See: https://www.everythingrf.com/rf-calculators/spurious-free-dynamic-range

Overall Receiver Input-Referred P1dB and IP3 Example*



Component	Pco	OIP3	Cumulative	Pci = Pco - Gc	IIP3 = OIP3 - Gc
			Gain (Gc)		
Preselect Filter		-	-3	-	-
LNA	0	15	17	-17	-2
Image Filter	-	-	14	-	
Mixer	10	15	29	-19	-14

Overall receiver Pci \approx -19 dBm (limited by mixer) Overall receiver IIP3 \approx -14 dBm (limited by mixer)

* NOTE: These are <u>not</u> the values for the TinySA-Ultra amp and mixer

MegawattKS - YouTube

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• Performance Characteristics

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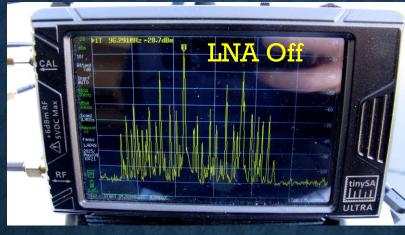
• Solutions

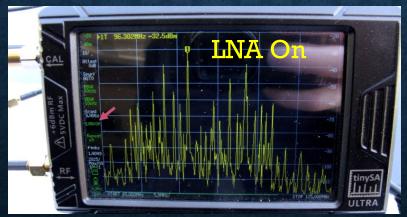
Easy/Partial Solutions

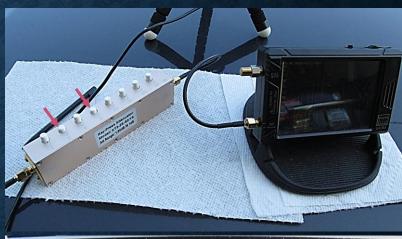
Use Attenuator or AGC (or shorten/move antenna!)

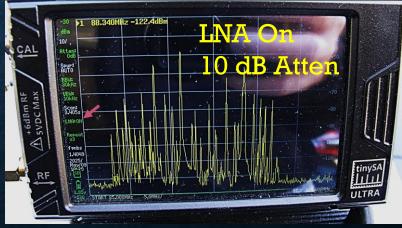






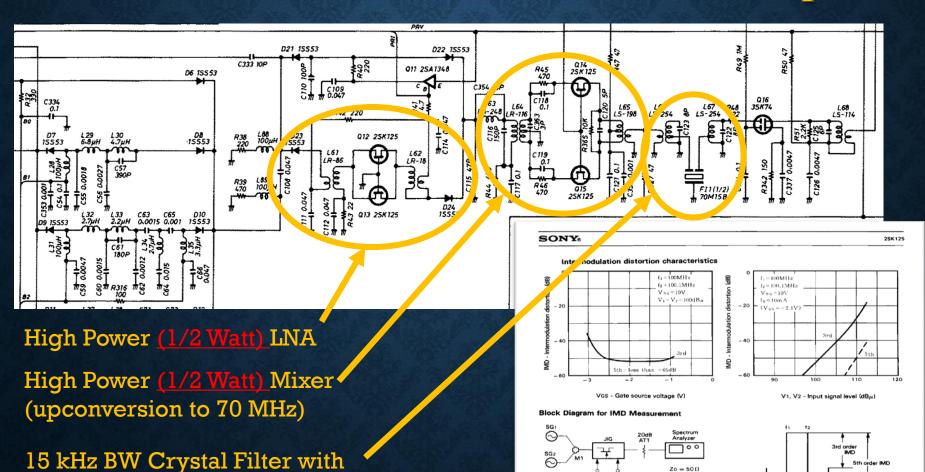






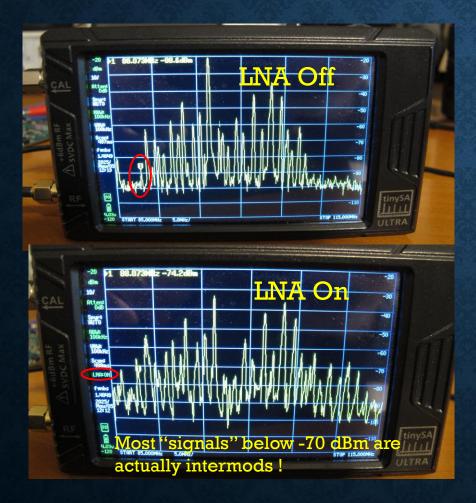
High-Power Solution

Used in ICOM 735 HF Transceiver. See Episode 1



Multi-pole input/output matching

Proposed Low-Power Solution Q-enhanced Front-End - See Episode 1 White Paper





Comments / Conclusions

• The Math

- Circuit Non-Linearities (e.g. V_o vs V_i or I_c vs V_{be})
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• Performance Characteristics

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- Multi-Tone Inputs (Crowded Spectrum Case)
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Solutions

Possible Future Videos

- Receiver Performance (Including the math)
 - Noise analysis and simulation in circuits
 - Noise Figure Tradeoffs with Intermod Performance (including CTB?)

- Design of Q-enhanced Front-ends (Follow-up to Episode 1)
 - Effects of positive feedback on gain, selectivity, input Z, ...
 - Core CB amplifier design (Q_o of inductors, feedback topology, biasing for desired gain...)
 - Self-tuning hardware and software?

Thanks For Watching!